

Rise of the Village Hero Out Now on Steam

Synopsis Rise of the Village Hero

Embark on a perilous journey as Guy, a hunter who returns home to find his village ravaged by monsters. Uncover the mystery behind the attack, take on quests through dialogue, upgrade your equipment and weapons, sell what you no longer need, and battle through dangerous locations and fierce creatures to save the **Kingdom of Dobroja**.

Rise of the Village Hero features and mechanics

This game boasts core RPG mechanics that immerse players in its world. Key elements include:

Loot Acquisition: Attack monsters and explore levels to discover valuable loot, enhancing your inventory.

Combat Dynamics: Wield power to vanquish foes and dominate your adversaries.

Narrative Depth: Dialogues and quests are key, driving the story and immersing players in the game.

Economic Interactions: Visit stores to trade, sell items, and upgrade equipment, armour, and potions.

Character Progression: Level up to boost health, armour, and get shop discounts through charisma.

Strategic Exploration: Use a dynamic camera to scout terrain, spot enemy positions, and reach inaccessible areas, like clicking past walls.

Permanent Death: The game features permadeath and a learning curve, reflecting Guy's initial unpreparedness. Create a save with your chosen name and quick save with F2 whenever possible.

Rise of the Village Hero story

Players step into the shoes of Guy, a hunter returning home to the desolation of Warlington town. As he delves deeper, Guy uncovers a chilling plot: orcs are conspiring to resurrect a banished goddess imprisoned within a shattered crystal. This potent relic has been fragmented into four pieces, discreetly concealed within churches, sceptres, and even the King's sword hilt decades ago. With monsters rallying under this dark cause, humanity's fate hangs in the balance. It falls upon Guy, the hero, to thwart their ambitions and prevent the malevolent goddess's resurgence, lest the Kingdom of Dobroja face its darkest hour.

Rise of the Village Hero release plans

Rise of the Village Hero was released in Early Access on PC Steam on 13th January 2024. As of 18th March 2025, the game has now launched in full. You can wishlist or purchase it on Steam here:

https://store.steampowered.com/app/2737960/Rise_of_the_Village_Hero/

Now available to purchase on **Itch io** and **Humble Store** links below:

<https://ludus-pax-studio.itch.io/rise-of-the-village-hero>

<https://www.humblebundle.com/store/rise-of-the-village-hero>

1.0 Reached!

The game has now left Early Access! As of today, 18th March, it is fully complete. It features four chapters, each with a unique area and climate, along with linking areas connecting each chapter.

Demo free here:

https://store.steampowered.com/app/2796170/Rise_of_the_Village_Hero_Demo

Links for the game and studio:

YouTube: <https://www.youtube.com/channel/UCybp8XXWfK8Jjq6mU4x8l1q>

Twitter: <https://twitter.com/LudusPaxStudio>

E-mail address: silviusoare@luduspaxstudios.uk

Discord: [Studio - Discord server](#)

Steam: https://store.steampowered.com/app/2737960/Rise_of_the_Village_Hero/

Studio website: [Studio website](#)

Instagram: <https://www.instagram.com/luduspaxstudio/>

Links to google drive:

Screenshots [here](#).

Trailers [here](#).

Gameplay videos:

<https://youtu.be/oIUtnOvdQWA?si=Mx1Zjb8CBWwNAYsD>

<https://youtu.be/tT4Fk1VT3y8?si=iLYyYcliLHkBMUTV>

https://youtu.be/zzpLZtzusXI?si=XWrTSgNv3_1JIPcN

https://youtu.be/QL_XPmgwLwQ?si=LwzPyIYXzIVqp-aJ

About my studio



In November 2023, I took a significant step toward living my dream by founding Ludus Pax, my development studio. The name comes from Latin—‘Ludus,’ meaning ‘games,’ and ‘Pax,’ meaning ‘peace’—reflecting my vision of creating peaceful, meaningful games.

In January 2024, the studio launched its first commercial project, *Rise of the Village Hero*, a small indie RPG in early access.